





# *Thermopylae*

## SETTING UP

Place the Board and 3 dice on the table. Place a blue cube on each blue square.

## GAME PLAY

The players take turns. Each turn is divided into 3 phases. The blue team sits opposite the red team. The red player begins the game.

### I. PREPARATION

The active player rolls the 3 dice then performs up to 3 actions of their choice (identical and / or different).

- A. Re-roll one of your dice.
- B. Increase the value of a die by 1.
- C. Lower the value of a die by 1.

### II. ATTACK

If the player succeeds in making a triple (the values of the 3 dice are identical), they take the corresponding action.

- Red player: Destroy 1, 2 or 3 blue cubes.
- Blue player: Move 1 or 2 cubes by one square (the same cube can be moved twice).

### III. VICTORY CHECK

If a blue cube lands on a red square, the blue player wins. If all blue cubes are destroyed, the red player wins. If the end of the game has not been triggered, a new round begins.

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