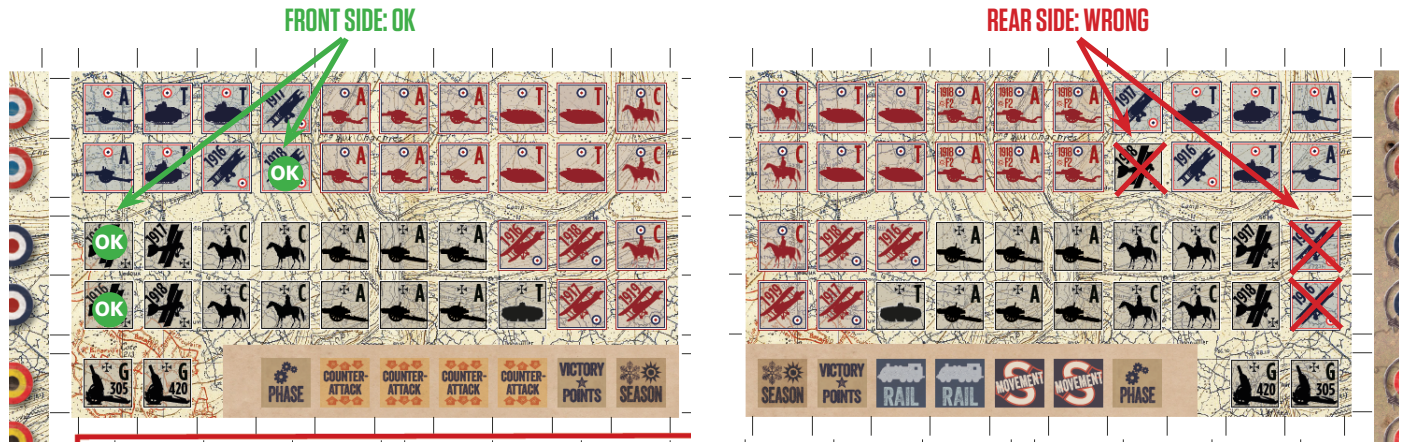


# TO THE LAST MAN! errata, clarifications and additions (07/12/2013)

## • UNIT COUNTERS [ERRATA]

Three Biplane counters (the 1918 French Biplane and both 1916 German units) have been printed with the wrong backs. Use only the front side of these Biplanes. You may want to cross out their incorrect reverse side with a permanent marker.



## • ARMY TEMPLATE [CLARIFICATION]

The reverse side of the German 17th, 18th and 19th Armies Templates - Row 1918 - provides the 1918 Scenario setup only. When these Armies arrive as reinforcements (campaign game), their composition might be slightly different:

### GE 17th Army

Setup	Area	Units	Entr?
1918	Somme (Setup)	5 S, 1 A, 1 B	No
1918	Reinf. Spring 1918	5 S	

### GE 18th Army

Setup	Area	Units	Entr?
1918	Somme (Setup)	5 S, 1 A, 1 B	No
1918	Reinf. Spring 1918	5 S	

### GE 19th Army

Setup	Area	Units	Entr?
1918	Nancy (Setup)	1 Inf, 1 S	No
1918	Reinf. Spring 1918	1 Inf, 1 S	

[ADDITION] A chart summarizing all Reinforcements appearing during the game has been prepared (see next page).

## • CARDS [ERRATA]

All Poison Gas! cards should read (available SPRING 1915).



## • CARD [ERRATA]

The Gericht card is playable by the German player starting from Spring 1916.



## • 2.0 I – PLACE REINFORCEMENTS [CLARIFICATION]

The contents of each reinforcement Army may be found on the reverse side of the Army Template as well as in each scenario under the Reinforcements header. (See also new Reinforcements Chart on next page).

## • 13.8 THE EFT BOX [ADDITION]

It was not intended for the German player to send units to the EFT Box and thereby gain a Decisive Victory. The Victory Point that would cause a Decisive German Victory must come from events on the TTLM map (e.g., eliminated Entente Army, captured VP area, rebuilding a previously eliminated German Army, and so on).

## • 14.6 GERMAN UNIT TRANSFERS [CLARIFICATION]

If you are not playing with Advanced Rule 13.8 The EFT Box, then in the 1915 scenario German forces in the EFT Box still remain unavailable until Spring 1916.

## REINFORCEMENT ARMIES AND THEIR CONTENTS

Turn of Arrival	Reinf. Army	Contents
2 - Autumn 1914	FR 7 <sup>th</sup>	1 Inf
2 - Autumn 1914	FR 8 <sup>th</sup>	1 Inf
2 - Autumn 1914	FR 9 <sup>th</sup>	1 Inf
2 - Autumn 1914	FR 10 <sup>th</sup>	1 Inf
3 - Winter 1914-15	UK 2 <sup>nd</sup>	1 Inf, 1 C
5 - Summer 1915	UK 3 <sup>rd</sup>	1 Inf, 1 A
8 - Spring 1916	UK 4 <sup>th</sup>	2 Inf
9 - Summer 1916	UK 5 <sup>th</sup>	2 Inf
16 - Spring 1918	GE 17 <sup>th</sup>	5 Stoß
16 - Spring 1918	GE 18 <sup>th</sup>	5 Stoß
16 - Spring 1918	GE 19 <sup>th</sup>	1 Inf, 1 Stoß
17 - Summer 1918	GE 9 <sup>th</sup>	1 Inf, 1 Stoß
17 - Summer 1918	US 1 <sup>st</sup>	6 Inf, 1 A
19 - Winter 1918-19	US 2 <sup>nd</sup>	6 Inf
20 - Spring 1919	US 3 <sup>rd</sup>	6 Inf
21 - Summer 1919	US 4 <sup>th</sup>	6 Inf
22 - Autumn 1919	US 5 <sup>th</sup>	6 Inf

## INDIVIDUAL UNIT REINFORCEMENTS

Turn of Arrival	Individual Units
2 - Autumn 1914	GE 3 Inf
2 - Autumn 1914	UK 1 Inf
6 - Autumn 1915	CANADIAN Inf*
12 - Spring 1917	ANZAC Inf*

\* replacement unit, not reinforcement (see 8.2.3 Commonwealth Infantry).